# Cinch Release Notes

This document holds the release notes for Cinch, and details what has changed at each release.

## NOTE:

As I am planning on doing CinchV2 which will target .NET 4 and VS2010, which I am working on right now, it is envisaged that this VS2008 version of Cinch will not be updated that often. Any new development will be done on CinchV2. Cinch V2 will be quite a different beast actually, so you can expect to have a few things that break, and a few things to learn.

That said I do believe CinchV2 will be a much more powerful library, and will also be usable in Silverlight 4 and upwards, where as Cinch for VS2008 was only really a WPF library, there was no support for Silverlight at all.

## 46191-46207 Release : 08/05/10 09:26AM Uk time

Fixed SVN repository, and fixed IUIVisualizer issue with CinchCodeGen

## 46191-46207 Release : 08/05/10 Various times

Corrupt SVN repository, attempting to fix

## Current Release : 04/05/2010 09:47AM Uk time

Applied all patches that I deemed good

## 46032 Release : 04/05/2010 09:07AM Uk time

Updated release notes to show new usage for MediatorMessageSinkAttribute

## 46013 Release : 03/05/2010 10:35PM Uk time

These are the things that were fixed with this release

| **Area** | **Notes** |
| --- | --- |
| Put in new Mediator, and make ViewModel unregister on Dispose | There has been a lot of work done in the Mediator which is now a Singleton, which can be used within Views also, and also extra Unregister/Register methods have been made available, as well as Async methods.  The ViewModelBase also unregisters within the Dispose() method. |
| **Cinch Issues:**  Mediator in ViewModelBase better be static |
| **Cinch Discussions:**  Mediator Message Method Signatures |
| **Cinch Issues:**  NPE in WPFUIVisualizerService | Done |
| **Cinch Issues:**  DoubleclickData is internal and cannot be used | Made the DoubleClickData class public. |
| **Cinch Discussions:**  Important issue to solve (Unity) | Have made a default UnityProvider which Cinch uses unless new one is set on constructor of ViewModels. |
| **Cinch Discussions:**  Adding IsActivated property | Done, but will only work providing inheritors of Cinch ViewModelBase classes, call base.OnWindowLoaded() etc etc |
| **Cinch Discussions:**  DataWrapper and DataValue change notifications, this should work now | These have worked for ages. Working as expected. |
| **Cinch Discussions:**  IsDirty DataWrapper<T> firing INPC event | Done |
| Remove dependency on SLF | Have made a default SLF logger which Cinch uses unless new one is injected. |

**Breaking changes:**

1. The way you register popups is now different, see MainWindow.xaml.cs for details
2. MediatorMessageSinkAttribute no longer needs Type Parameter, it only needs 1 value specified in the attribute parameters.

## 46009 and Older Releases

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